

# SPEEDBALL STUDY GUIDE

1. Speedball combines the three sports of soccer, basketball, and football
2. Speedball is played by 2 teams of up to 11 players; outdoors on a field 100 x 60 yards, indoors on a basketball court.
3. The game begins with a jump ball from the center of the court (basketball)
4. Once the ball is in play, the following rules apply:
  - If the ball goes on the ground, the game uses soccer rules. Players can dribble and pass as much as they'd like, and the ball is considered "free" (meaning it is fair play for either team).
  - If a player or team wishes to get the ball back into the air for basketball rules (an aerial ball), they must do so by kicking it up to a teammate's hands, ending in a successful catch.
  - The person who has the ball in their hands must pass, drop it on the ground, or attempt to run with the ball (football)
    - Physical contact with an opposing player is NOT allowed during basketball/football mode (i.e.- you cannot hit the ball out of an opponent's hands)
    - You may stop a run by touching the player in possession of the ball with two hands. (football)
5. When a ball goes out of bounds, possession changes and the team that did not last touch the ball before it went out of bounds returns the ball to play with a soccer style throw in. (two hands, over the head)
6. Scoring
  - Throw into the goal = 1 pt
  - Kick into the goal = 2 pts
  - Head the ball into the goal = 3 pts (no self-serve headers)
7. Definition of Terms
  - Aerial ball – one that has been raised into the air directly from a kick or a thrown ball that has not touched the ground.
  - Ground ball – one that is rolling, bouncing, or stationary.
  - Kick up – means of converting a ground ball into an aerial ball.
  - Dribble – a succession of forward kicks in which the player keeps the ball under control.
  - Drop Kick – a play in which a caught ball is dropped to the ground and the player kicks it just as it bounces from the ground.
  - Free Kick – a place kick from which a goal may be scored directly.
  - Indirect Free Kick – a free kick from which a goal may not be scored directly. (ball must touch another player besides the one initiating the play)
  - Passing – movement of the ball in the air, caused by a player throwing, batting, or handing the ball to another player.
  - Volley- advancing the ball traveling in the air, with some part of the body such as the head, hip, or shoulder.